

TRI IS A SCALEABLE TRIANGULAR SYSTEM DESIGNED TO INTUITIVELY ACTIVATE SPACES.

TRUS A POWERFUL TOOL OF ABSTRACTION IN DESIGN BECAUSE OF ITS SIMPLICITY AND ABILITY TO CREATE DYNAMIC FORMS AND PATTERNS. ITS TRIANGULAR ATTRIBUTES SUPPLY STRENGTH TO ARRAYS—INCLUDING BALANCE AND TESSELLATION—AND ALLOW FOR VISUALLY STRIKING AND EFFECTIVE COMPOSITIONS.

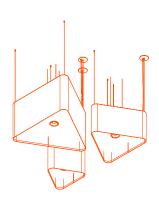
TRI UNITS ARE AVAILABLE IN LIT AND UNLIT VERSIONS.

The below configuration samples demonstrate some ways that each product family can scale and arrange for different design applications and environments. Clusters, tiles, and repeatable patterns are intuitive characteristics of our products that have endless outcomes.

Tri: TILE 1





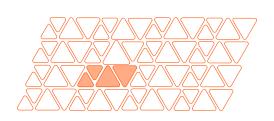


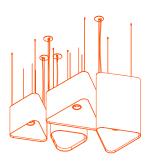
PLAN VIEW:

ISOMETRIC VIEW: BASE CLUSTER

Tri: TILE 2



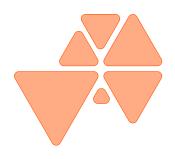




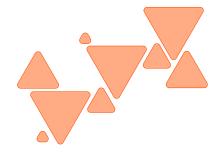
PLAN VIEW: BASE CLUSTER

PLAN VIEW: BASE CLUSTER IN A TILE

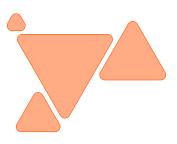
ISOMETRIC VIEW



PLAN VIEW: 6 UNITS



PLAN VIEW: 9 UNITS



PLAN VIEW: 4 UNITS